	ODSA City League												Start / Début				Date		
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Division						Round	/ Ronde	Court / Terrain		Time / Heure		3					Referee / Arbitre		
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1						2		3				4			<u> </u>	5			
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		Co	onduct Pe	enalties /	es / Pénalités de cond		uite				Winn	er / Gagnant:			Match Dura	tion / Durée o	du match (m	inutes)	
Player	/ Joueur	Level of Penalty / Niveau de pénalité		Reason / Raison		Game / Partie		Score / Pointage				· · ·g··-···							
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Background

This score sheet has been designed to accommodate all Referees, those who prefer the vertical form as well as those who use the horizontal version. This eliminates the requirement for two-sided printing and avoids the situation where a particular event provides only one of the two formats, leaving some Referees feeling uncomfortable with the format provided. This score sheet can be used for traditional scoring, point-a-rally (PAR) to either 11 or 15, and for singles and doubles, both softball and hardball.

1. **Before the Match**: Fill in all of the following information

Division – the category of the match being played-e.g. Women's B, Men's C, Men's 45+, Girls Under 15, etc.

Round/Ronde - 1st, QF, Cons. 2nd, etc.

Court/Terrain – the number of the court on which the match is being played

Time/L'heure - the scheduled time for the match. Round up or down to the nearest minute

A – The name of the first player (or team for team events), (or side for doubles)

B – The name of the second player (or team for team events), (or side for doubles)

Warm-up / Réchauffement – the actual beginning and end times of the warm-up

Date – the date the match is being played

Referee/Arbitre - the name of the Match Referee

Marker/Marquer – the name of the Match Marker

At the top of each column - on either side of the circled game numbers, write the names (or teams or sides) of the players or "A" and "B" to correspond with Player A and Player B in the boxes above.

2. During the Match:

- In the boxes beneath the warm-up time (labelled vertically 1 to 5), record the beginning and end times for each game.
- If the score reaches the point where a player must choose the "set", circle the option chosen at the bottom of the appropriate game column (3 and 5 are possible doubles options).
- If any Conduct Penalties (including warnings) are issued by the referee, record the player (A or B), level of penalty (Warning, Stroke, Game, or Match), the infraction (Reason), the game number and the score at the time it happened in the table at the bottom left of the sheet. This will allow the referee to recall any prior penalties that may have been imposed.
- At the conclusion of each game, record the final score of both players under their appropriate column, and then print the game winner's name in the box underneath.

3. After the Match:

- At the conclusion of the match, record the end time of the final game at the top, then calculate the length of the match (the difference between the start of the first game and the end of the last game, not including the warm-up, but including all intervals, both those between games and any other (e.g. injury) breaks, and record it (in minutes, round up or down) in the space provided at the bottom right of the sheet.
- Write the name of the winning player (team or side) in the space provided in the bottom right corner, and record each game score in the boxes with slashes, with the match winner's score always on top.
- Finally, after checking the accuracy of all information, sign the sheet and return it to the tournament control desk or results section.